GAMERHASH

PRESS KIT

Malta 2019 AIBC
Tech Startup
WINNER

Singapore 2019
Startup Pitch
CO-WINNER

Miami Blockchain
Week 2020
WINNER

COMPANY BACKGROUNDER

GamerHash was born in 2017 with an idea among two friends and now since its inception, the platform has gained over 600 000 users. The way GamerHash operates is that the users share their computing power by simply running the GamerHash app in the background to receive cryptocurrencies in return.

GamerHash intelligent algorithms determine the best crypto to mine (1 out of 12) and reward gamers with cryptocurrencies. This crypto can also be used in the GamerHash store for gift cards of your favorite outlet or services like Netflix, Spotify or Amazon.

GamerHash team is building one of the biggest self-financing supercomputer on the planet based on gaming computers voluntarily contributed by players.

The process of crypto mining is very complicated and requires extensive knowledge of cryptocurrencies + cryptoeconomics and advanced IT skills. Software and hardware need to be configured correctly and require the user's constant supervision, otherwise the process will harm the devices used and lower profitability.

The GamerHash platform is a solution to all these problems - and more. The mission is to provide people (gamers) with a simple and free tool to reap the rewards of the blockchain minus all the hassle. GamerHash wants to UBERise that and propose an ecological solution - by using idle processors (CPU)/graphic cards (GPU) of computers. Gamers don't have to bear any additional costs of running GamerHash. The solution has simplified the cryptomining process to such a level that all the barriers of entry have been lifted enabling anyone with access to a computer to monetize resources they already possess, and gain added value. For users who do not have enough computing power, the offer is to earn money through completing tasks - Play&Earn module, which soon will be available also on GamerHash mobile app. Users devote their time to simple and entertaining activities and are rewarded with our internal currency exchangeable for products from our Store. There are over 600 000 users that do not need to have a bank account, credit cards or cash to buy anything from our open marketplace.

WHAT IS EXACTLY GAMERHASH ALL ABOUT?

CRYPTO MINING

Crypto mining - Gamers know that modern PCs are very powerful machines. Yet many do not know that you can earn money utilizing unused power. It can be done with GamerHash and crypto mining.
Steps are super simple and consist of:
- Downloading the app at GamerHash.com, running the benchmark and earning Bitcoins that can be spent in our shop or withdrawn!

EARN

USE

Install GamerHash

Mine with idle power

Complete the tasks

HODL in your wallet or our app
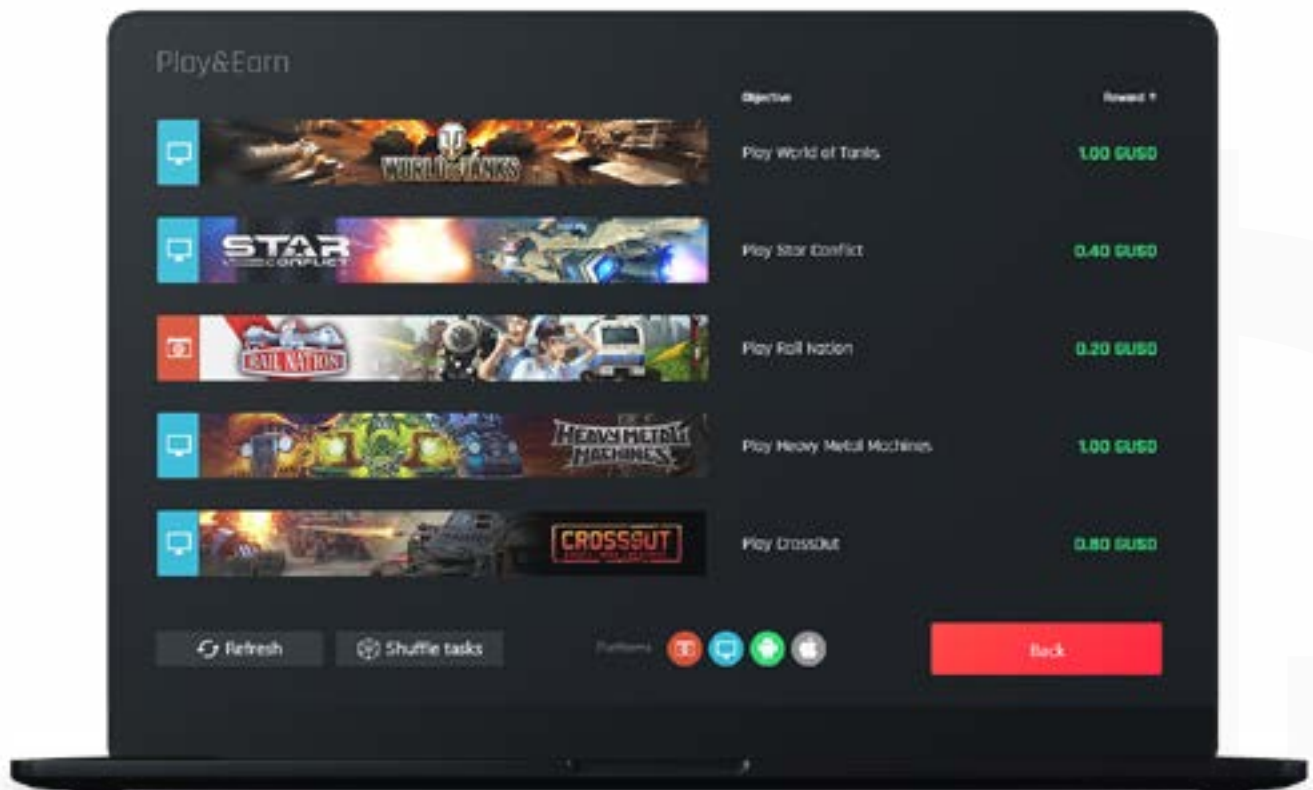
Pay in grocery stores

Spend in our marketplace

PLAY&EARN

Computer not strong enough to mine? GamerHash got everyone covered! With an installed GamerHash app you can get paid for playing games and doing tasks!

GHX GAMERCOIN

The newest initiative is GamerCoin (GHX) - which was issued and maintained in ERC-20 standard (based on the second most popular cryptocurrency used for decentralised applications). GHX is in the heart of the GamerHash ecosystem - incentivization of the mining and Play&Earn activities. GamerCoin has been listed on Bithumb and KuCoin, the top crypto exchanges in the world and the biggest exchanges in Korea.

GAMERCOIN (GHX)
ERC-20, Ethereum blockchain
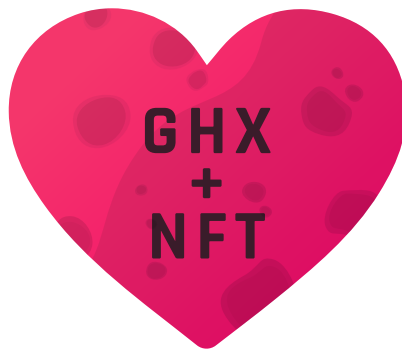
Total Token Supply
880,000,000 GHX

Token Sale
322,000,000 GHX
36,6% Token Supply

Hard Cap
$2,800,000

Soft Cap
$1,150,000

Some other use cases of GHX will include access to dedicated competitions for HODLers, rewards for miners and token buybacks when shopping at GamerHash Store.

FUTURE OF NFTS WITH GAMERCOIN?

While DeFi has been the talk of the blockchain industry, Non-Fungible Tokens (NFTs) are quickly gaining momentum and already are considered the Next Big Thing by many. NTFs are unique tokens that can represent an original value that cannot be tampered such as piece of online art or web domain name. Yet the biggest NFTs opportunities can be seen in gaming (rare and valuable in-game items).

GamerHash by introducing GHX coin and educating gamers about cryptocurrencies is opening a new chapter for the upcoming NFTs revolution. We will connect mining and Play&Earn (so online earning opportunities) with marketplace of games and NFTs! Sounds exiting? **Find out more with our medium article.**

Removing all the entry barriers in a crypto mining world means we are creating a prefect ecosystem for Gamers to get to know cryptocurrencies and profit at the same time. Our platform and marketplace makes a perfect ground for an upcoming NFTs revolution - it's gamers who know the best how valuable in-game items can be!

Artur Pszczółkowski CMO

MANGEMENT

Patryk Pusch *Chief Executing Officer & Founder*

Has been a serial founder of gaming, affiliative, and VR projects for a number or so years. Cryptocurrencies have been present in his life since 2013 when he started building his first mining rigs.

linkedin.com/in/patryk-pusch

Artur Pszczolkowski *Chief Marketing Officer & CoFounder*

Artur held the position of Head of Digital in Swiss-based global corporation. He has a broad international & corporate background (>15Y), wide expertise in planning & executing global online activities.

He founded the Swiss-Polish Blockchain Association & Polish Blockchain Chamber. Also, he is a member of CryptoValley Association & London Blockchain Foundation. Artur is Oxford Alumni of Blockchain Strategy Programme.

linkedin.com/in/arturpszczolkowski

Mike Grzybkowski *Chief Strategy Officer & CoFounder*

Founder, geek, entrerpreuneur, book author & public speaker, CEO of Coin-Paprika.com, Founder of the largest data center in Poland - Beyond.pl, as well as co-founder and investor in high-tech ventures: CoinPaprika.com, GreyWizard and GoldenSubmarine. Oxford Blockchain Strategy Programme alumn (2018). In the years 2005 - 2006 he an individual PhD research program at the University of Oxford, Jesus College. Since 2014 in blockchain and cryptocurrencies space.

linkedin.com/in/mgrzybkowski

Lech Kalinowski Ph. D. *Chief Technical Officer*

Doctor in physical sciences. National Science Centre (NCN) grant recipient (2015-2018) for research on quantum condensed matter. Winner of Nvidia GPU Academic Grant Program in 2018. Gained his research experience at Du Maine University in Le Mans. In the past worked as a machine learning and blockchain developer lead. He have hands on experience with coding various blockchain applications.
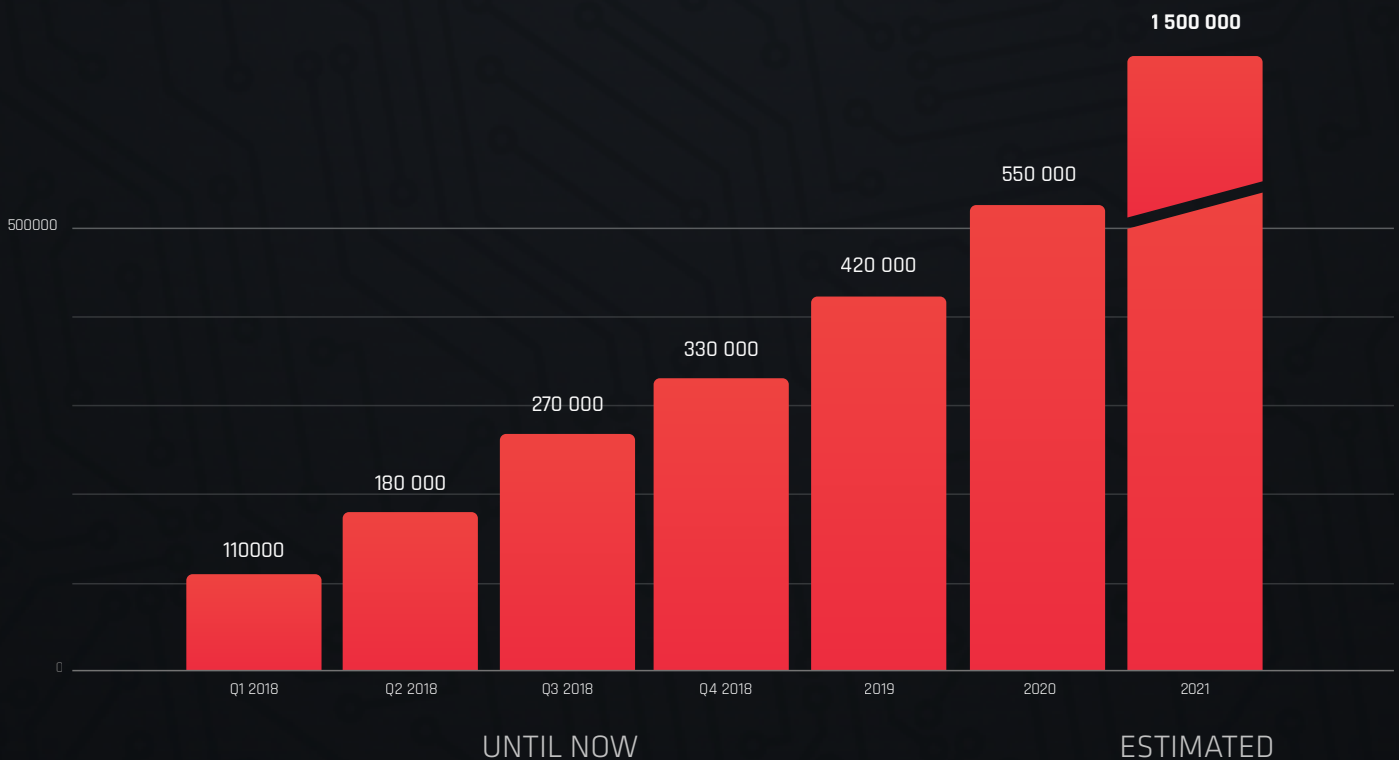
linkedin.com/in/lech-kalinowski
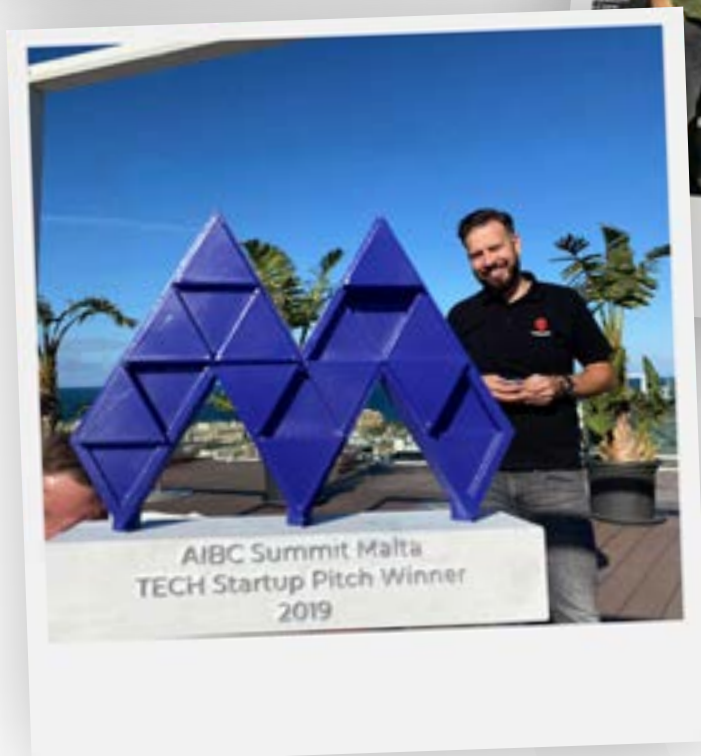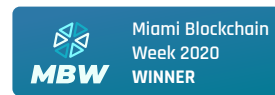
PRODUCTS/SERVICES FACT SHEET(S)

As mentioned before GamerHash users are already in 125 countries, and we had already more than 600,000 registrations. Sounds good right? Let's see how big room to grow is still here!

2.5 billion
gamers
read more

blockchain market
expected to grow to
$8.6 billion
by the end of 2024
read more

$152.1 billion
will be spend on games
read more

$12 billion
affiliation market
read more

Considering the market potential and the recent growth we are looking forward to a bright future.

1 500 000

550 000

500000

420 000

330 000

270 000

180 000

110000

| Q1 2018 | Q2 2018 | Q3 2018 | Q4 2018 | 2019 | 2020 | 2021 |

UNTIL NOW   ESTIMATED

GamerHash was awarded at the most important events in the crypto world!

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CHILIZ
BLOCKCHAIN
CAMPUS